Ton That Huu Tri

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RESEARCH INTERESTS

My research interests include generative models and their applications, such as video-to-audio generation and portrait animation. I am also interested in developing algorithms and techniques for understanding the geometry and semantics of 3D scenes, with applications in autonomous driving, robotics, and augmented reality.

EDUCATION

• Ph.D. in Electrical Engineering

Sep 2022 – Present

Korea Advanced Institute of Science & Technology (KAIST)

Daejeon, Korea

 $\circ\,$ Advisor: Prof. Chang D. Yoo

o GPA: 3.96/4.30

• B.E in Electrical Engineering

Aug 2017 – Aug 2021

Ho Chi Minh City University of Technology (HCMUT)

Ho Chi Minh City, Vietnam

o GPA: 8.43/10

SELECTED PUBLICATIONS

- Tri Ton, Trung X. Pham, Chang D. Yoo. "Advancing Temporal Coherence in Portrait Animation via Progressive Latent Temporal Diffusion Transformers". *Under Review*, 2025.
- Trung X. Pham*, **Tri Ton***, Chang D. Yoo. "MDSGen: Fast and Efficient Masked Diffusion Temporal-Aware Transformers for Open-Domain Sound Generation". *ICLR*, 2025.
- Tri Ton*, Ji Woo Hong*, SooHwan Eom, Jun Yeop Shim, Junyeong Kim, Chang D. Yoo. "Zero-shot Dual-Path Integration Framework for Open-Vocabulary 3D Instance Segmentation". CVPR Workshops, 2024.
- Thanh Nguyen, Tung Luu, **Tri Ton**, SungWoong Kim and Chang D. Yoo. "Uncertainty-Aware Rank-One MIMO Q Network Framework for Accelerated Offline Reinforcement Learning". *IEEE Access*, 2024.
- Thanh Nguyen*, Tung M. Luu*, **Tri Ton**, and Chang D. Yoo. "Towards Robust Policy: Enhancing Offline Reinforcement Learning with Adversarial Attacks and Defenses". *ICPRAI*, 2024.

EXPERIENCES

• Technology Specialist Intern

Sep 2021 – June 2022

VinBigData

Ho Chi Minh City, Vietnam

- $\circ\,$ Improved the quality of the language model in the automatic speech recognition system.
- o Generated and processed text data from audio youtube videos using Kaldi.

ACADEMIC SERVICES

• Reviewer of CVPR (2025), ECCV (2024), ICASSP (2024, 2025).

HONORS AND AWARDS

- KAIST Scholarship (Full tuition and fees).
- Scholarships for academic achievement in 2019 2020.
- Second prize in City Excellent Student in Mathematics 2017.

SKILLS

- Programming languages: Python (proficient), C++ (familiar).
- Tools: git, docker.
- Languages: Vietnamese (native), English (fluent).